

STUDY GUIDE FOR PAINTER (SSID)

TEST #2672

INTRODUCTION

The **2672 Painter Test (SSID)** Test is a job knowledge test designed to cover the major knowledge areas necessary to perform the job. This Guide contains strategies to use for taking tests and a study outline, which includes knowledge categories and study references.

TEST SESSION

It is important that you follow the directions of the Test Administrator exactly. If you have any questions about the testing session, be sure to ask the Test Administrator before the testing begins. During testing, you may NOT leave the room, talk, smoke, eat, or drink. Since some tests take several hours, you should consider these factors before the test begins.

All cell phones or other electronic equipment will NOT be allowed in the testing area.

All questions on this test are multiple-choice format and have four possible answers. All knowledge tests will be taken on the computer. Consult the following link and click on Computer Based Testing for more information: www.edison.com/studyguides.

The test has a three-hour time limit. A basic calculator will be provided for you to use during the test.

You will NOT be able to bring or use your own calculator during testing.

TEST COMMENTS

You will receive a Test Comment form so that you can make comments about test questions. Write any comments you have and turn it in with your test when you are done.

INFORMATION GUIDE FEEDBACK

At the end of this Guide you have been provided with an Information Guide Feedback page. If a procedure or policy has changed, making any part of this Guide incorrect, your feedback would be appreciated so that corrections can be made.

TEST TAKING STRATEGIES

INTRODUCTION

The 2672 Painter Test (SSID) knowledge test contains multiple-choice questions. The purpose of this section is to help you to identify some special features of a multiple-choice test and to suggest techniques for you to use when taking one.

Your emotional and physical state during the test may determine whether you are prepared to do your best. The following list provides common sense techniques you can use before the test begins.

CONFIDENCE

If you feel confident about passing the test, you may lose some of your anxiety. Think of the test as a way of demonstrating how much you know, the skills you can apply, the problems you can solve, and your good judgment capabilities.

PUNCTUALITY

Arrive early enough to feel relaxed and comfortable before the test begins.

CONCENTRATION

Try to block out all distractions and concentrate only on the test. You will not only finish faster but you will reduce your chances of making careless mistakes. If possible, select a seat away from others who might be distracting. If lighting in the room is poor, sit under a light fixture. If the test room becomes noisy or there are other distractions or irregularities, mention them to the Test Administrator immediately.

BUDGET YOUR TIMES

Pace yourself carefully to ensure that you will have enough time to complete all items and review your answers.

READ CRITICALLY

Read all directions and questions carefully. Even though the first or second answer choice looks good, be sure to read all the choices before selecting your answer.

MAKE EDUCATED GUESSES

Make an educated guess if you do not know the answer or if you are unsure of it.

CHANGING ANSWERS

If you need to change an answer when testing on a computer, be sure that the new answer is selected instead of the old one.

RETURN TO DIFFICULT QUESTIONS

If particular questions seem difficult to understand, make a note of them, continue with the test and return to them later.

DOUBLE CHECK MATH CALCULATIONS

Use scratch paper to double check your mathematical calculations.

REVIEW

If time permits, review your answers. Do the questions you skipped previously. When testing on a computer, make sure each multiple-choice question has a dot next to the correct answer.

Remember the techniques described in this section are only suggestions. You should follow the test taking methods that work best for you.

JOB KNOWLEDGE CATEGORIES AND STUDY REFERENCES

Below are the major job knowledge areas (topics) covered on the 2672 Painter Test (SSID) and the associated study references. Listed next to each knowledge category is the number of items on the exam that will measure that topic. You can use this information to guide your studying. Some exams also contain additional pretest items. Pretest items will appear just like all of the other items on your exam, but they will not affect your score. They are an essential part of ensuring the 2672 Painter Test (SSID) remains relevant to successful performance of the job.

There is a total of 63 items on the 2672 Painter Test (SSID) and the passing score is 70%.

SURFACE PREPARATION PROCEDURES (15 ITEMS)

Relates to the proper preparation of metallic surfaces to be painted or epoxied. Includes sanding (hand and using sandblasting equipment), filling holes and cracks, and masking off parts of equipment that are not to be painted.

References

SSPC Painting Manual, Volume 2, 2005 edition by Society for Protective Coatings (SSPC). Available at www.SSPC.org

Paint Contractors Manual by Dave Matis and Jobe H. Toole.

Available at www.Amazon.com

APPLYING PAINT (13 ITEMS)

Refers to proper procedures of applying paint to metallic surfaces to ensure high quality.

References

SSPC Painting Manual, Volume 2, 2005 edition by Society for Protective Coatings (SSPC). Available at www.SSPC.org

Paint Contractors Manual by Dave Matis and Jobe H. Toole.

Available at www.Amazon.com

SAFETY (13 ITEMS)

Includes procedures necessary to the safe operation of painting tools and equipment, and to the maintenance of a safe work environment. In addition, this category refers to those procedures used to protect the health of the painter, equipment, materials and the environment within the painting area.

References

Cal OSHA Title 8

- i. Subchapter 4. Construction Safety Orders
- ii. Subchapter 7. General Industry Safety Orders
- iii. Title VIII, Article 105, §5096

Available at www.dir.ca.gov

SCE Procedure DAS-007 "Abrasive Blasting & Painting"

Graco Model Pro 3500sc Electrostatic Air Spray Gun

[http://wwwd.graco.com/Distributors/DLibrary.nsf/Files/307912/\\$file/307912ac.pdf](http://wwwd.graco.com/Distributors/DLibrary.nsf/Files/307912/$file/307912ac.pdf)

TOOLS AND EQUIPMENT (13 ITEMS)

Refers to the function, maintenance and use of different tools in the work area.

References

SSPC Painting Manual, Volume 2, 2005 edition by Society for Protective Coatings (SSPC).

Available at www.SSPC.org

Paint Contractors Manual by Dave Matis and Jobe H. Toole.

Available at www.Amazon.com

MIXING OF MATERIALS (9 ITEMS)

Relates to those procedures used to mix paint, epoxy and other materials prior to their application. Includes the knowledge of the composition of materials.

References

SSPC Painting Manual, Volume 2, 2005 edition by Society for Protective Coatings (SSPC).

Available at www.SSPC.org

Paint Contractors Manual by Dave Matis and Jobe H. Toole.

Available at www.Amazon.com

STUDY GUIDE FEEDBACK

Please use this page to notify us of any changes in policies, procedures, or materials affecting this guide. Once completed, return to:

Southern California Edison, Corporate Testing

EdisonTesting@sce.com